M2- ENGINE
User's Guide

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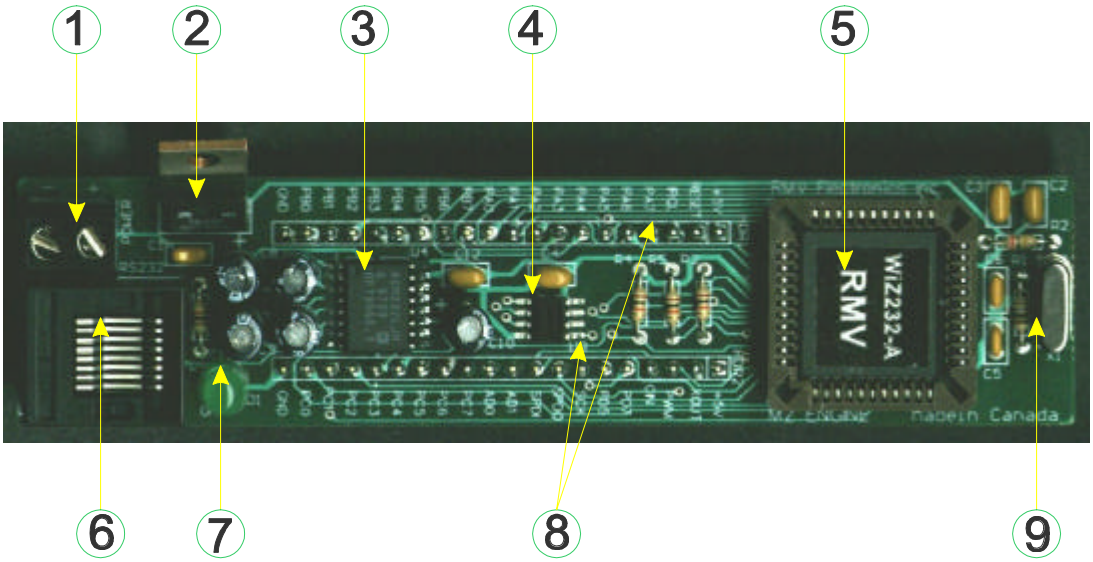
M2 Engine - Board Overview



5- Board Power Supply
6- 5V DC Voltage Regulator
7- RS232 -TTL Interface IC
8- Analog to Digital Converter
9- WiZ232 Microcontroller

1- RS232 RJ45 connector
2- Power ON LED
3- Connection Headers
4- Time Base Quartz Crystal

Specifications

- Serial Interface: EIA RS232 , 9600 to 115200 Bauds
- Serial Port Connection: RJ45, 8-positions, 8-contacts
- Digital I/O: 24 bits, TTL compatible
- Serial Peripheral Interface Port: 3 wires (Serial Clock, Data Input, Data Output)
- Analog To Digital Converter: 2 channels, 0-5 VDC, 10-bit
- Power Requirements: 7.5 to 12 VDC,100mA
- Dimensions (L.W.H): 28.1 x 117.1 x 29 (mm)

Chapter 1- Introduction

The M2 Engine has been conceived as an experimentation and ultra low cost serial interface board. It can help developers, students and electronic designers in general to quickly assemble a circuit and evaluate its performance.

Not only a complete line of digital interfacing is provided but also analog inputs are available through the 10 bit on board ADC. Some examples of peripheral devices that can be interfaced through the M2 are: DC and stepping motors, servomotors, analog sensors, etc.

The M2 becomes a 40-pin module, which can be plugged into any ordinary experimenting breadboard (not included). The picture at the beginning of this manual shows a board overview of the M2 module. Several circuits can be tested in sequence by just pulling out the M2 module from its place and inserting it into another location. No more fussing with 40 wires and the time it takes to move them around. Application example on chapter 4 of this manual, gives a concrete idea of how easy is to interface devices to a computer by using the M2.

The M2 Engine contains a WiZ232-A chip that minimizes the hassle associated when communicating with a PC. For example, should the user wish to place a given value on an 8-bit port (i.e. PA) then all he or she has to do is to type on a computer terminal program (included):

PWA value [Enter]

where PWA means Write value to Port A and a value that is a number between 0 and 255

The following is a brief description of the WiZ232-A features:

- Software selectable Baud rate between 9600 and 230400 Bauds.
- To send or receive data in either Decimal, Hexadecimal or Binary formats.
- Period measurement between 50 and 100000 µsec.
- 15 - 15000 Hz, 0 - 100% duty cycle Pulse Width Modulation.
- Low interrupt recognition through the IRQL pin.
- Stepper motor controller port with all the necessary logic for driving steppers in monophasic, biphasic and half-step stepping modes; linear acceleration and deceleration capability, stepping speed between 16 and 8500 step/sec. Emphasis has been placed in making the stepper interface easy to use and furnished with external control signals such as trigger, pause and stop.
- A 1 keystroke “Again’ command to repeat the previous command.
- Direct reading of industry standard Serial A to D converters (8,10 and 12 bits).
- Four channels for reading relative resistance or capacitance.
- A configuration report feature which sends the active configuration of any parallel port, the PWM or the stepper motor parameters back to the terminal.

Please refer to the WiZ232-A User Guide for more information about these features. It can be downloaded free from htpp://www.rmv.com

The M2 Engine works equally well with a **Mac®,** an **Apple®** II (with a serial port) or an **IBM** compatible (XT or higher).

Chapter 2 - Circuit Description

Appendix 1 of this manual, shows the schematic sheet of the M2 Engine.

Power Supply

The RS232 protocol requires a voltage between -3 V and -15 V to represent a logic 1. In order to generate those levels a standard charge pump IC provides these voltages and the corresponding line driver and receiver for the serial port link. A 5V, 1A series regulator provides a safe and reliable DC power supply for all the logic on board and can supply power to the external circuitry connected to the M2. A suitable power supply for the M2 is a 9 Volts wall transformer with a current capacity of 300 mA or more (depending on the power consumption of the external circuitry. Some applications may require the use of a heat sink (not provided) for the 5-Volt voltage regulator IC).

Serial Link

An eight contact 8 positions RJ45 connector provides the way for connecting the serial port to the computer, using a RJ45 to RJ45 cable. A RJ45 to DB-9 adapter interfaces this cable to the DB-9 female port on the computer.

WiZ232-A Section

The rest of the circuit corresponds to the standard WIZ232-A configuration. 10K ohms resistors pull up IRQ (also known as IRQL) and PD5 pins, while another 10K resistor pulls down PD4 pin. The reset circuit on pin 1 works as follows: when power is applied, C3 is discharged. Thus, it represents a low impedance path to ground until it is charged to a given voltage through R2. The time constant is long enough to assert the reset condition. To reset the M2 module, the RESET command can be issued directly from the computer or the RESET pin (located on HDR1-pin 1) can be pulled-down to ground for a least 10ms.

AD converter section

The M2 uses a serial interface 2-channel, 10-bit resolution, Analog to Digital converter (ADC). It provides a handy way of getting analog readings from sensors or analog devices such as potentiometers. Voltage reference for this ADC is taken from the on-board 5V regulator.
The 32-bit DLL provides a function for reading this ADC.

Chapter 3 – Operation & Setup

Operation

You can explore the functionality of the M2 module using the terminal emulation program provided on the disk (TTY.EXE). Otherwise, you can type commands from a terminal program or run a program written in the language of your choice. A 32-bit DLL is available for Windows 95/98/NT, which is used by the DEMOM2 .EXE (written in C++, source code available) and the Visual Basic Demo program (source code available). With these tools is very easy to start to target any projects.

It should be noted that the pin strips can be used not only to connect the M2 module to an experimenter breadboard, but also to suitable female connectors on a target printed circuit board. Thus, the M2 module can be used as a complete communication unit to the computer, which can be plugged into place, just the same way as an IC or a hybrid circuit would be.
If the M2 module is to be used in a permanent application, solder the control lines directly to the pads rather than using the pin strips.

To quickly get into commanding ports, hook up an LED in series with a 1K resistor to PA. Type PCA 255 [Enter] to configure all pins of PA as outputs. Type PWA 1 [Enter] or PWA 4 [Enter] to turn the LED ON or OFF respectively.

To read PB, place a 10K resistor from PB4 to ground or to VCC and type PRB [Enter]. For more details, refer to the WIZ232-A User Guide.

Set Up

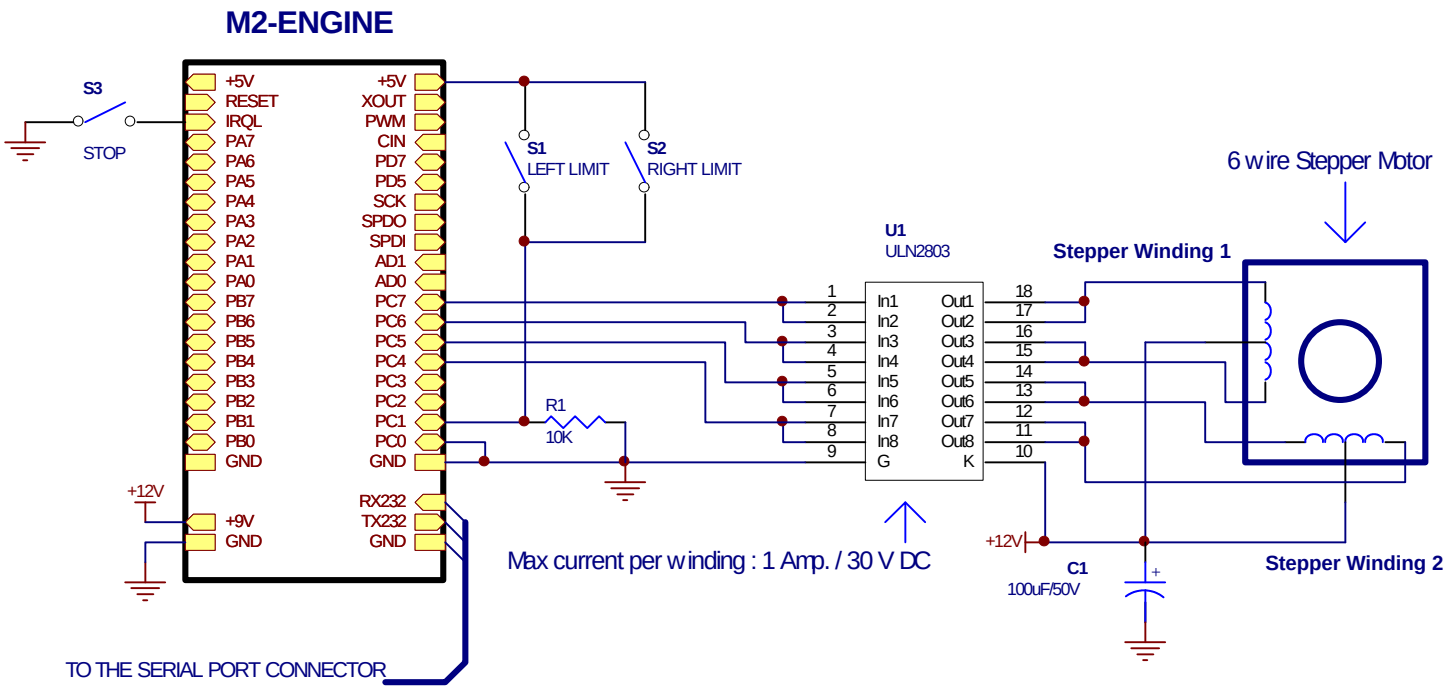
- Without applying power to the M2 unit, connect the serial cable to the computer's serial port.
- Load a terminal program into your computer. The diskette provided contains the ITCTTY.EXE program for DOS. Set up the COM port in the program by using the F1 key. Select the port number to which the M2 is connected, 9600 Bauds, N, 8,1 (no parity, 8-bit, 1 stop bit). On most computers, COM2 is a DB25 connector and COM1 is a DB9.
- Apply power to the board. (The tip of the power supply plug should be + 12 V.) The LED should be ON. You should see the "WiZ232A - Ver x.xx Electronics Inc." message appearing on your screen.

Chapter 4 - Applications

Application Example

The figure below shows an application example that interfaces the M2-Engine to a 6 or 5-wire unipolar stepper motor. It uses a Darlington transistor array IC (U1: ULN2803) which can handle up to 1 Amp per winding.

Six Wire Stepping Motor IC Driver



Software for this application can be easily written using Microsoft® MS-DOS Qbasic, as shown in the following example:

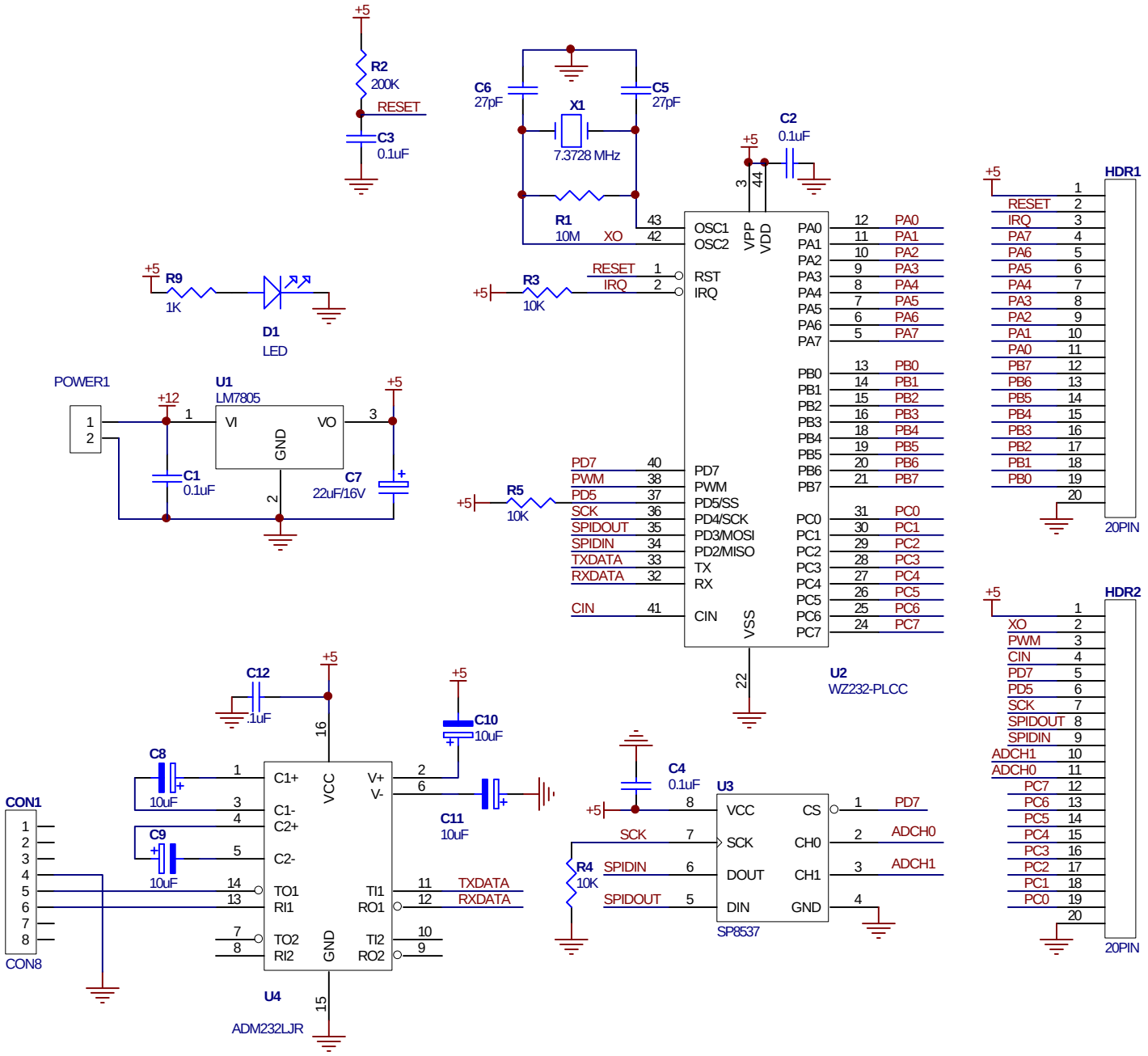
PROGRAM LISTING FOR THE APPLICATION EXAMPLE

```
' This program shows how to implement an stepper motor controller
' using the built in functions on the WiZ232-A microcontroller.
' For further references using stepper motors, consult the WiZ232-A
' user's manual available from http://www.rmv.com

' *** PROGRAM BEGINS HERE ***
CONST ZeroPos = 8388608 ' used for Shaft Position display
CLS
Start:
 PRINT "Apply power to the M2 (or reset it) and press a key to start"
 WHILE INKEY$ = "": WEND
 ON ERROR GOTO ResumeError
ResumeError:
 RESUME NEXT 'Otherwise, holding a key down might result
             'in an I/O error from QBasic

' Let the user to select which port to open, COM1 or COM2
 DO
 LOCATE 10, 10
  PRINT "Select COM port (1) (2): ";
   DO
    comport = VAL(INKEY$)
   LOOP WHILE comport = 0
  LOOP WHILE comport <> 1 AND comport <> 2
 PRINT comport

 ' Now open COM Port as selected with a 2048-byte buffer in Tx and Rx
 SELECT CASE comport
  CASE 1
   OPEN "COM1:9600,N,8,1,CD0,CS0,DS0,OP0,RS,TB2048,RB2048" FOR RANDOM AS #1
  CASE 2
   OPEN "COM2:9600,N,8,1,CD0,CS0,DS0,OP0,RS,TB2048,RB2048" FOR RANDOM AS #1
 END SELECT

' Set the WiZ232-A in program mode with <C>onfigure <R>esults <A>SCII
' <P>rogram, required for READSERIAL in order to decode incoming
' strings properly.
 W$ = "CRAP": GOSUB WriteSerial

' Show Main Screen
 CLS
 PRINT
 LOCATE 5, 5: PRINT "RMV Electronics Inc.-*- M2 Engine"
 LOCATE 6, 5: PRINT "Application Example: Stepper Motor Controller"
 LOCATE 10, 5: PRINT "  L: Move Left 100 steps      R: Move Right 100 steps,"
 LOCATE 11, 5: PRINT "  l: Move left 1 step         r: move rigth 1 step"
 LOCATE 12, 5: PRINT "Esc: Exit"

' Enable timer for automatically showing the shaft position
 TIMER ON
 ON TIMER(1) GOSUB ShowPosition

 DO                    ' Main Loop begins here

    DO                          ' Wait for a user keystroke
```

```
     K$ = INKEY$
    LOOP WHILE K$ = ""
    WHILE WaitMotor = 1: WEND ' or if motor is busy

   SELECT CASE K$             ' process user's requirement
     CASE "R"
      PLAY "O3C16F64"
      M$ = "SH+500;800;1;200" ' move 500 steps CW or right
      K$ = ""
     CASE "r"
      M$ = "SH+1;800;1;200"   ' move 1 step CW or right
      K$ = ""
     CASE "L"
      PLAY "O3F16C64"
      M$ = "SH-500;800;1;200" ' move 500 steps CCW or left
      K$ = ""
     CASE "l"
      M$ = "SH-1;800;1;200"   ' move 1 step CW or left
      K$ = ""
     CASE CHR$(27)
      CLOSE : END             ' End pressing Esc
   END SELECT

   IF K$ = "" THEN

  'Get motor status and check motion completed
  'if status OK (=1) send motion command
  'PortBusy acts as semaphore for using the serial port
    W$ = "S?"
     PortBusy = 1: GOSUB WriteSerial
  'V returns the status of the motor: V=1 Motor ready to accept commands
      IF V = 1 THEN W$ = M$: GOSUB WriteSerial
     PortBusy = 0
   END IF

 LOOP 'Main Loop ends here

'** SUBROUNTINES **
ShowPosition:

' Displays the shaft's position and motor status once every second

  IF PortBusy = 0 THEN
    W$ = "S?": GOSUB WriteSerial
    MotorStatus = V
    W$ = "SN": GOSUB WriteSerial
    SELECT CASE V
     CASE IS < 0
      LOCATE 16, 10
      PRINT "Motor Disabled"
     CASE IS > ZeroPos
      Position = ZeroPos - V
      CASE IS < ZeroPos
      Position = V
    END SELECT
    IF V >= 0 THEN
     IF MotorStatus = 1 THEN WaitMotor = 0 ELSE WaitMotor = 1
      LOCATE 15, 10: PRINT "Shaft Position:"; : PRINT USING "########"; Position
      W$ = "S?": GOSUB WriteSerial
     LOCATE 16, 10: PRINT "  Motor Status: ";
     IF MotorStatus = 1 THEN PRINT "Idle  " ELSE PRINT "Moving"
    END IF
  END IF
```

```
  RETURN

' Write command to serial port. Returns the value fetched from the
' WiZ232-A in V (in case of error legend is returned in ERRORCODE$)
WriteSerial:
' WARNING: When the WiZ232-A is not working in program mode
' (command=CRAP[CR]), it returns CR and LF which prevent READSERIAL
' below to fetch function values properly. Thus,
' ALWAYS do W$="CRAP":GOSUB WRITESERIAL at the onset
REM PRINT W$; ' Remove REM to see the commands on the screen
PRINT #1, W$  ' Send the string out (PRINT automatically adds a CR)
GOSUB READSERIAL ' and then fetch the response from the WiZ232-A
RETURN

' Reading serial port. NEVER call this routine directly
READSERIAL:
S$ = ""
IF LOC(1) = 0 THEN GOTO READSERIAL ' Loop until a character is received
' Get received string into S$
Lp1:
C$ = INPUT$(1, #1)   ' Fetch from the COM buffer one character at the time
S$ = S$ + C$         ' and add it at the end of string$ S$
IF C$ <> ">" THEN GOTO Lp1 ' ">" is always sent last by WiZ232-A
REM PRINT S$ ' Remove REM to see the strings returned on the screen
'Decode string (V$) and value (V)
VALIDERROR = TRUE
ERRORCODE$ = ""
V$ = ""

FOR H = 1 TO LEN(S$)
 IF MID$(S$, H, 1) = CHR$(7) THEN VALIDERROR = FALSE
 IF MID$(S$, H, 1) = "?" THEN ERRORCODE$ = MID$(S$, H + 1, 1)
NEXT H

IF (VALIDERROR = TRUE AND ERRORCODE$ <> "") THEN GOSUB ERRORSUB: RETURN
V$ = ""
FOR n = 1 TO LEN(S$)
 x$ = MID$(S$, n, 1) ' Get rid of CR and LF if any
 IF x$ <> CHR$(13) THEN IF x$ >= "0" AND x$ <= "9" THEN V$ = V$ + x$
 NEXT n
' V$ = LEFT$(V$, LEN(V$) - 1) ' Get rid of the '>'
V = VAL(V$)                  ' and save results
RETURN

ERRORSUB:
V = -1 ' this allows the program to handle the error
RETURN
'*** PROGRAM ENDS HERE ***
```

Appendix 1 - M2 Schematic Sheet



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